

The following rules and regulations are solely applicable to Iowa ATV Hare Scramble Series events. Please direct all questions and inquiries to IATVHSS. All decisions by IATVHSS are final.

### **GENERAL RULES:**

- 1.** The UTV race will be a one (1) hour race starting at **4:30 PM**, or as soon thereafter as possible.
- 2.** UTV registration on Saturday will open at 8am. Both the driver and the passenger must be present at registration and sign all required forms.
- 3.** Drivers are responsible for the actions of their entire pit crew.
- 4.** Teams will be disqualified for driving on course during the 7 days prior to the first day of the event.
- 5.** AMA membership is not required.
- 6.** IATVHSS does not provide medical insurance for competitors, and we urge you not to compete without it. Medical insurance is the sole responsibility of the competitor.

### **UTV Race Entry Fees:**

[See Registration Fee's page on website](#)

### **COMPETITOR ELIGIBILITY:**

- 1. Teams:** Competitors will register as a team. A Team consists of a driver and a passenger. Teams may switch drivers and/or passengers from event to event, but not during an event. After 1st race, only the original driver or original passenger can drive.
- 2. Age:** All competitors, including drivers and passengers, must be at least 18 years old.
- 3. Race Fees:** [See Registration Fee's page on website](#)

### **MACHINE ELIGIBILITY, CLASSIFICATION AND EQUIPMENT:**

- 1. UTV OPEN Class: (Payout)**

- \* All machines allowed in class.
- \* Required to run with an on board fire extinguisher that is accessible to track officials
- \* UTV OPEN Payout
- \* Must run doors.

## **2. UTV A Class:**

- \* All machines allowed in class.
- \* Required to run with an on-board fire extinguisher that is accessible to track officials
- \* Must run doors.

## **3. UTV B Class:**

- \* Superchargers and turbochargers **are NOT allowed.**
- \* Required to run with an on-board fire extinguisher that is accessible to track officials
- \* Must run doors.

## **4. UTV Lites/Novice Class:**

- \* Up to 800cc UTV.
- \* Required to run with an on-board fire extinguisher that is accessible to track officials.
- \* Must run doors.

## **CLASS PAYOUTS:**

### **UTV OPEN Class:**

**1st Place: \$200**

**2nd Place: \$150**

**3rd Place: \$100**

**4th Place: \$75**

**5th Place: \$50**

## **EQUIPMENT:**

**1.** Machine width is **recommended maximum of 68 inches.** Any more there will be tight spots.

**2.** The following equipment is required for all machines:

\*four-point harness restraints, securely fastened on both occupants at all times

\*silencer/muffler

\*roof

\*window nets

**3.** The following gear is required for all competitors:

- \*helmets
- \*protective eyewear
- \*rear tail/brake lights must always remain on
- \*long pants and long sleeve shirts
- \*fire suits

4. The machine a team leaves the starting line on is the official machine of the team for that event and may not be switched during the event.
5. Fuel can only be carried inside the machine's fuel tank.
6. No horns, bells or other sound devices are permitted on machines. **Horns are allowed on Open UTV.**
7. Machines may be tested by officials any time prior to, during or after the event.
8. No rear facing lights other than brake or taillights.

#### **REGISTRATION:**

1. Competitors will be identified by the Team Name. Both the driver and the passenger must be present at registration and sign all required forms.
2. Teams must register for the race before operating their machine anywhere, may not exceed 5 mph when traveling to/from their pit area, and must always wear a helmet.
3. Teams must first obtain a transponder which is placed on the inside of drivers visor on their helmet or if you have a metal roof, it must be placed on machine.  
**Transponders are \$5.00.**

#### **START PROCEDURE:**

1. Teams may be required to draw for starting position.
2. The Lineup will be half hour before the start of the race as instructed by officials.
3. One Class will start at a time; approximately 30 sec apart.
4. All UTV classes will start with dead engines.

## **SCORING:**

- 1.** There will be one checkpoint at the scoring area. Machines may have to come to a complete stop at the Scoring Area checkpoint. **The scoring area is a "No Passing" zone, 5mph and will be marked by yellow flags in orange cones.**
- 2.** Teams may not be serviced or pitted in the scoring area.

## **THE COURSE:**

- 1.** UTV course will generally be between **4-5** miles in length, and may include trails, footpaths, roads, hills, motocross tracks, or any type of terrain which can be negotiated by a UTV.
- 2.** The course will be open to inspection **Friday evening and Saturday**. Teams are permitted to walk or bicycle the course only.
- 3.** Marking, cutting, tampering with or otherwise changing the course in any manner is strictly prohibited. Course modifications may only be made by an official.
- 4.** No one, except officials and drivers officially entered, may drive on the race course at any time during the event.

## **ON TRACK REGULATIONS:**

- 1.** Drivers must remain on the marked course. The marked course is within 25 feet of race arrows. However, drivers must stay within the confines of the following markers: double arrows posted on both sides of the trail, ribbons, signs, stakes, hay bales, barrels, motocross track, grass track, etc.
- 2.** Drivers encountering a traffic jam or bottleneck may go more than 25 feet off the course to get around the bottleneck only. However, the driver must re-enter the course as soon as possible, and upon approaching this section the next lap, must drive the original arrowed section if the track is clear. If the original marking devices are knocked down, the driver must stay on the original marked course. A "bottleneck" is a section of the track that becomes impassable for any reason, except for check points.
- 3.** If a machine leaves the course for any reason it must re-enter where it left.
- 4.** Drivers may make repairs anywhere along the course. All such repairs must be made

without causing interference with other competitors and in a suitable area off the racetrack.

**5. Radios are permitted between driver and between driver/passenger, but not between cars.**

**6.** No competitor may drive in such a manner as to endanger life or limb of other riders, officials or the public. Competitors will be penalized for the reckless operation of their machine or for hitting or injuring an official or any person. Competitors are solely responsible for their own safety.

**7.** Unsportsmanlike conduct or the deliberate ramming, blocking, or intentional contact with another competitor **may** result in a penalty.

**8.** Team Tactics include blocking, allowing another competitor to pass in order to affect the outcome of the race, or exchanging machines for another competitor to continue the race. Competitors involved will be penalized.

**9.** Your first warning for unsportsmanlike conduct, team tactics, not slowing down at scoring, etc. your team will receive a warning. 2nd warning will be 5 pt. deduction and 3rd warning will be a 10-pt. deduction and 4<sup>th</sup> warning will be a DNF (Does Not Finish the rest of the year)

## **RACE FINISHES:**

**1.** The race officially ends for all contestants at the completion of the lap in which the checkered flag is displayed to the winner.

**2.** To be considered as having completed a lap, the driver and his machine must cross the plane of the checkered flag under the machine's unaided ability. Towing is not allowed. If a machine is towed in from the course, that lap will not count.

**3.** Machines will be scored in order of finish and laps completed. It is not necessary to complete all laps in order to be scored.

**4. Results:** It is the driver's responsibility to make sure he has all scans. Missing scans may result in a penalty. A competitor may question the results within the 30-minute period following posting of the results. After 30 minutes, awards will be given out.

**5. Awards:** To win an award, a team must complete 50% of the laps of the class winner. One award will be given per team.

**6. Impound:** After the race, the top three overall teams, as well as any other team

requested by an official to do so, may be asked to leave their machines at a designated impound area until released by the official.

**7. Protests** must be in writing and specify the grounds for the protest. **Protest can only be filed by a racer in the same class.**

**8. Penalties** will be assessed at the discretion of the official based on the severity of the offense and may include one or more of the following: position(s), lap(s), time adjustment, disqualification, suspension, loss of championship points.

**9.** Any Racer who blatantly disregards the slow down area and puts scoring officials and spectators by ramming, trying to pass in the slow zone; at the discretion of the promoter will be disqualified and potentially banned for the rest of the season or more.

### **CLASS CHAMPIONSHIPS:**

Class Championships will be earned by drivers only and will be determined by a driver's best finishes at the **7** events. A driver must enter 4 of the **7** events in order to be eligible for series awards. No throw outs. All races count. For 2 awards to be given out to both driver and passenger at year end banquet, **the passenger must ride in all the events.**

Points will be earned in each class per event as follows:

#### **Season Point Scoring System:**

POINTS Per Race:

- 1st – 25 pts
- 2nd – 22 pts
- 3rd – 19 pts
- 4th – 17 pts
- 5th – 15 pts
- 6th – 14 pts
- 7th – 13 pts
- 8th – 12 pts
- 9th – 11 pts
- 10th – 10 pts
- 11th – 9 pts
- 12th – 8 pts
- 13th – 7 pts
- 14th – 6 pts
- 15th – 5 pts
- 16th – 4 pts
- 17th – 3 pts
- 18th – 2 pts

19th & back -1 pt

**Ties:** Ties for the class championship will be broken by the most first place finishes, **then most 2<sup>nd</sup> place finishes, then most 3<sup>rd</sup> place finishes** and then by the best finish in the final race of the season if necessary. Ties for other class positions will be broken by the most first place finishes, **then most 2<sup>nd</sup> place finishes, then most 3<sup>rd</sup> place finishes** and then by the best finish in the final race of the season if necessary.

#### **PLATE COLORS & NUMBERS:**

**Yellow Plate Color** w/ Black #s to designate **UTV OPEN Class.**

**Orange Plate Color** w/ White #s to designate **UTV A Class.**

Blue Plate Color w/ White #s to designate **UTV B Class.**

Black Plate Color w/ White #s to designate **UTV LITES/Novice Class.**

#### **RACE CONTINGENCIES:**

GBC Motorsports offers a 2021 Race Contingency Program - [details available online](#)